



Apache Cordova 4 Programming (Mobile Programming)

By John M. Wargo

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Apache Cordova 4 Programming (Mobile Programming) By John M. Wargo

Using Apache Cordova 4, you can leverage native technologies and web standards to quickly build cross-platform apps for most mobile devices. You can deliver a high-end user experience where it matters, while radically simplifying code maintenance and reuse. ***Apache Cordova 4 Programming* is the most concise, accessible introduction to this remarkable technology.**

In this essential guide, expert mobile developer John Wargo quickly gets you up to speed with all the essentials, from installation, configuration, and tools, to building plugins and using Cordova's powerful APIs. Wargo helps you make the most of Cordova 4's major enhancements, while offering practical guidance for all versions, including Adobe PhoneGap. Full chapters are dedicated to five major mobile platforms: Android, iOS, Windows Phone, Firefox OS, and Ubuntu.

Using rich, relevant examples, Wargo guides you through both the anatomy of a Cordova app and its entire lifecycle, including cross-platform testing and debugging. Throughout, he illuminates Cordova development best practices, streamlining your development process and helping you write high-quality apps right from the start.

Topics include

- Installing and configuring Cordova's development environment
- Working with the Cordova command line interfaces
- Creating Cordova plugins, using Plugman and the PhoneGap CLI
- Cordova's support for Firefox OS and Ubuntu devices
- Automation (Grunt and Gulp) and Cordova CLI hooks
- Microsoft's hybrid toolkit for Visual Studio
- Third-party tools, such as AppGyver, GapDebug, THyM, and more
- Beautifying Cordova apps with third-party HTML frameworks, such as Bootstrap, OpenUI5, Ionic, and Onsen UI
- Running, testing, and debugging Cordova apps on each major mobile platform

Access the full code examples at cordova4programming.com, where you'll also

find updates reflecting Cordova's continuing evolution.

This book is an ideal companion to Wargo's authoritative collection of Apache Cordova code recipes for each Cordova API, *Apache Cordova API Cookbook* (Addison-Wesley, 2015).

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Apache Cordova 4 Programming (Mobile Programming) By John M. Wargo Bibliography

- Sales Rank: #414364 in Books
- Published on: 2015-04-30
- Original language: English

- Number of items: 1
- Dimensions: 8.90" h x 1.40" w x 7.00" l, .0 pounds
- Binding: Paperback
- 560 pages

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Editorial Review

From the Author

This is my 4th book on Apache Cordova and by far the biggest book on the topic. I wrote this book while working as a project manager for SAP's Apache Cordova-based products and as a contributor to the Apache Cordova project. When you take this book along with my Apache Cordova API Cookbook, you have 800 pages of solid, easy to read (but technical) content on the topic. Anyone trying to get up to speed with Apache Cordova or Adobe PhoneGap development will find everything they need here.

About the Author

John M. Wargo is a professional software developer and a contributor to the Apache Cordova Project. He got started with mobile development while working at Research In Motion, now called BlackBerry, and eventually wrote the first book on BlackBerry development. From there he started working with and writing about Adobe PhoneGap and Apache Cordova; that led him to write four books on the topic.

He wrote a series of articles covering methods for mobilizing IBM Domino applications for The View, a magazine for IBM Lotus Notes and Domino developers, which was eventually published into an anthology.

He is currently a Principal Analyst for Forrester Research; serving Application Development & Delivery Professionals focusing on Mobile Development and Open-Source Software. Previously, he worked for SAP as the product manager for the SAP Mobile Platform's Hybrid SDK, a set of enterprise plugins for Apache Cordova, and the SAP Fiori Client, a Cordova-based native application runtime for the SAP Fiori web application.

You can find him online at johnwargo.com and on Twitter at @johnwargo.

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Joseph Felix:

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